

# CHEER PENALTY INFO

## RULES PENALTIES:

**1.0 POINT** (per occurrence) deducted from your total possible score for each violation of any of the following:

- Youth Cheer Routine Guidelines
- OR
- Youth Cheer General Safety Rules

**2.5 POINTS** (per occurrence) deducted from your total possible score for each violation of any of the requirements in the youth cheer levels grid.

Please refer to the Youth Cheer Routine Guidelines, General Safety Rules, and Levels Grid for specific skill allowances and restrictions. **A rules judge may never take a rules deduction where no rule is being violated.**

## EXECUTION PENALTIES:

### TUMBLING

**TUMBLING TOUCH - 0.5 POINT** (per occurrence) deducted from your total possible score for any touch to the performance surface during execution of or following the landing of any tumbling skill. Includes head, hand, elbow, arm, knee and leg.

**TUMBLING FALL - 1.0 POINT** (per occurrence) deducted from your total possible score for each FALL on tumbling skills. Tumbling falls are any time the majority of the tumbler's body comes in contact with the performance surface either on an over rotation or under rotation during the attempted skill.

### STUNT SKILLS\*

**STUNT BOBBLE - 0.5 POINT** (per occurrence) deducted from your total possible score for each obvious Stunt Bobbles on a stunt/toss skill. Stunt Bobbles will be defined as any of the following: (1) obvious breaks in bodyline and/or body positions of the flyer (2) excessive movement by bases greater than the width of one panel mat (3) stunts that almost fall but recover (4) obvious incomplete twisting of the flyer (i.e. flyer lands prone when intending to land in cradle). Stunt Bobbles that precede a Stunt Fall will not be counted in the total deduction. The largest deduction will supersede the total number of Stunt Bobble deductions.

**STUNT FALL - 1.0 POINT** (per occurrence) deducted from your total possible score for each Stunt Fall on a stunt/toss skill by any member of the stunt group/partner stunt. A Stunt Fall will be defined as any of the following: (1) stunt/toss that fails to execute intended skill and is lowered or dropped below its intended level and the flyers legs are no longer "locked out" (2) the flyer is no longer in an upright body position (3) one member of a stunt group/partner stunt other than the flyer falls to the performance surface.

**MAJOR STUNT FALL - 1.5 POINTS** (per occurrence) deducted from your total possible score for each FALL on a stunt/toss skill in which the flyer's body (other than their feet/foot) hits the floor and/or a FALL by multiple members of the stunt group.

*\*The category "stunt/toss skills" will include stunts, dismounts, inversions, release moves, pyramids, tosses, etc. for the purpose of simplifying penalty descriptions. Each member of the stunt group will be considered part of the stunt in relation to a fall. (i.e. any member of the stunt group falling to the ground would be considered a fall).*

## BOUNDARY PENALTY:

**0.5 POINT** (per occurrence) deducted from your total possible score for each STEP OR TOUCH OUT OF BOUNDS with any part of the body. Boundary will be defined as the performance surface and any immediate adjacent safety border.

## TIME LIMIT PENALTIES:

**1.0 POINT** deducted from your total possible score if your routine goes 4 - 7 SECONDS OVER time requirements.

**2.0 POINTS** deducted from your total possible score if your routine goes 8 - 10 SECONDS OVER time requirements.

**3.0 POINTS** deducted from your total possible score if your routine goes 11 OR MORE SECONDS OVER time requirements.

## INAPPROPRIATE MUSIC/CHOREOGRAPHY:

Age appropriate choreography and music must be used. Penalties will be assessed under the Youth Cheer Routine Guidelines.